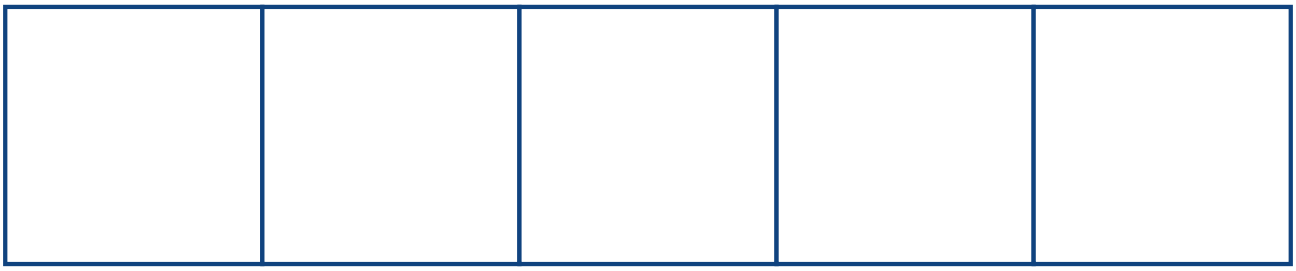
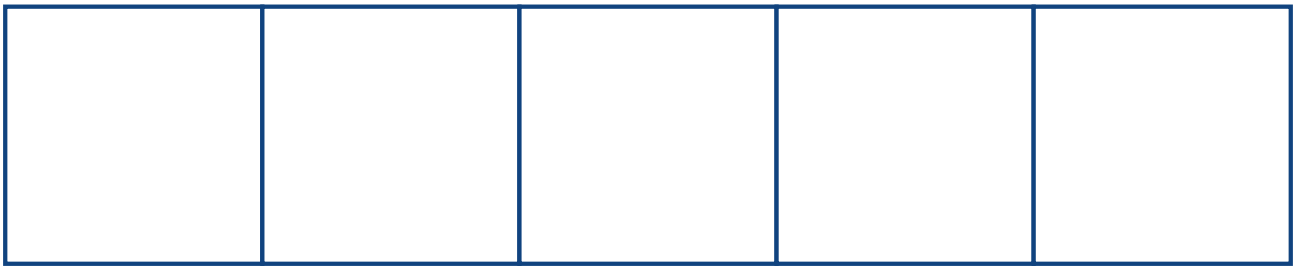
Five-Frame Mat

Use with buttons, beans or pom-poms · ages 3 to 5

Mine



Yours



One counter in each box, filling from the left. Use one frame, or both to compare: who has more?

Four games for this mat

Shake and spill. Colour one side of five dried beans with a marker (or use buttons in two colours). Shake them in a cup and spill. Put the coloured ones in the frame first, then the plain ones. "Three coloured and two plain. Still five altogether!" Record each spill on the next page.

Hiding bear. Fill a frame with five counters. While your child closes their eyes, hide some under a cup. "Two are still here. How many are hiding?"

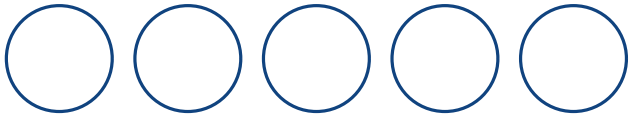
Quick look. Put some counters in a frame, cover it, lift the cover for two seconds and cover again. "How many? How many empty boxes?"

Who has more? Each roll a dice (1 to 5) and fill your frame. Compare the rows. "How many more do I need to match you?"

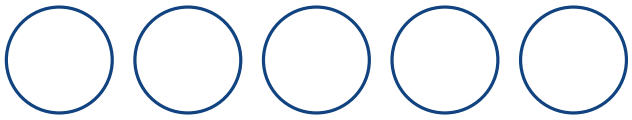
Shake and Spill: Ways to Make 5

Colour the circles to show your spill, then fill in the numbers

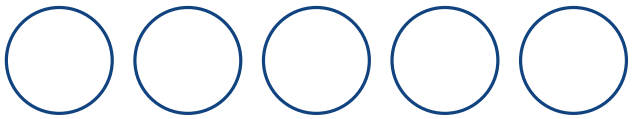
Name _____ Date _____



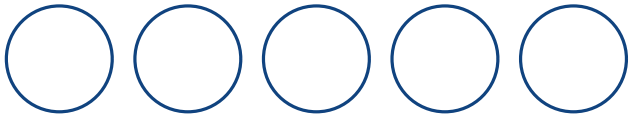
_____ and _____ make 5



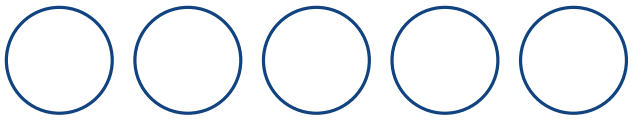
_____ and _____ make 5



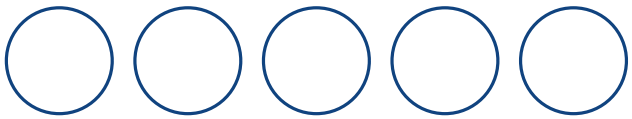
_____ and _____ make 5



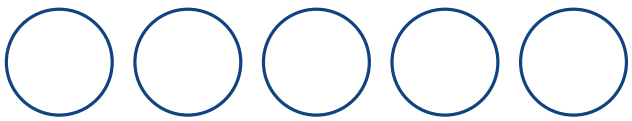
_____ and _____ make 5



_____ and _____ make 5



_____ and _____ make 5



_____ and _____ make 5

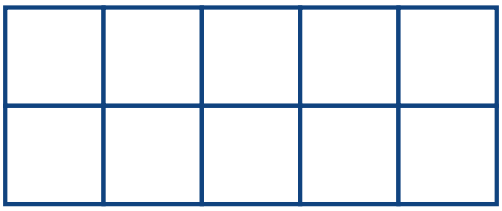
Did any spill come up twice? Can you find a way you have not spilled yet?

Ways to Make 10

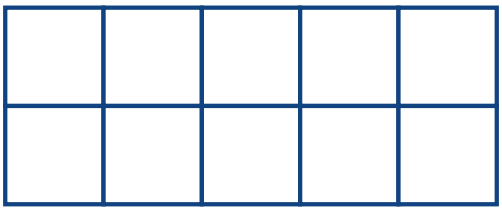
Ten-frame recording sheet for older preschoolers · ages 5 to 6

Name _____ Date _____

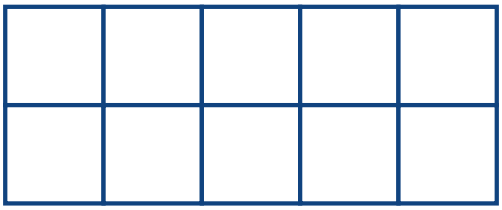
Use two colours. Draw your counters in each ten-frame, then write the numbers.



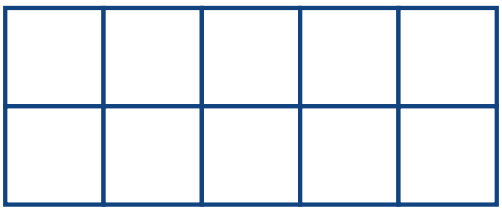
_____ and _____ make 10



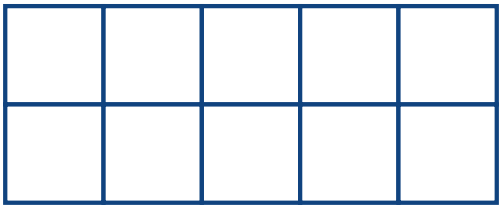
_____ and _____ make 10



_____ and _____ make 10



_____ and _____ make 10



_____ and _____ make 10

Tip: fill the top row first. Seeing "five and some more" makes numbers 6 to 10 much easier to recognise.